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GENERAL DESCRIPTION DIRECTORY



1. PROCEDURE

3. B0X

2. BASIC SIX

4. CARDS

5. PUNCHBOARD

6. GAMEBOARD

7. RULEBOOK







1.2 Review all files once received and mark the difference between spec and files on Hopes side.

(if necessary) on your side.

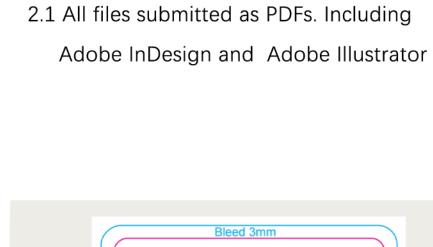
size if necessary on your side.

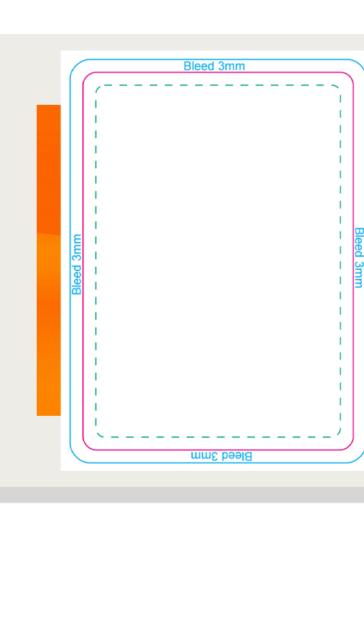
1.1 Upload artwork, cutting lines and revised spec

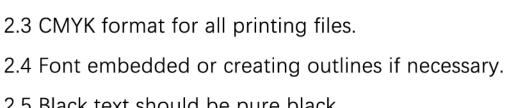
- 1.3 Confirmed if follow spec or files and revise artwork
- 1.4 Finished E-proofs and update spec if necessary on Hopes side. 1.5 Confirmed E-proofs and update anything if necessary
- on your side. 1.6 Move forward to next step - Digial sample.



2.BASIC SIX



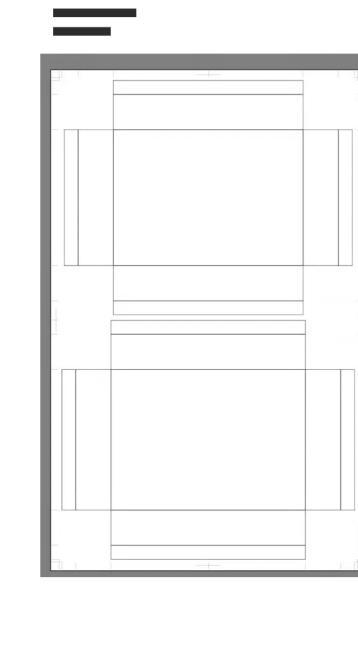




2.2 3mm bleeding please

- 2.5 Black text should be pure black. C: 0%, M: 0%, Y: 0% K: 100% (Including barcode)
- 2.6 Resolution 300 dpi at least.

3.BOX



3mm bleeding +17mm wrapping

components inside correctly.

3.1 3mm bleeding + 17mm wrapping(Telescoping box)

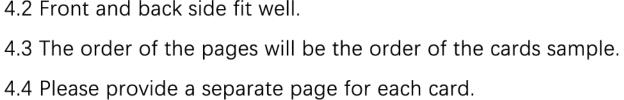
3.2 Fit all components inside well. (We'll also help to check)

3.3 Please make sure the bottom artwork information about



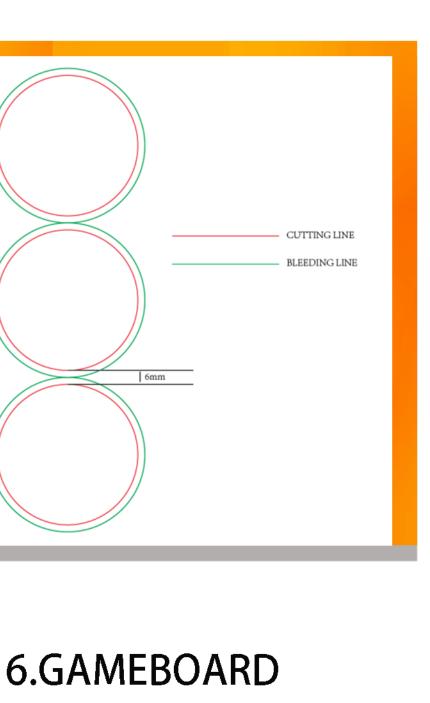
4.1 Please let me know how to split them if more than 1 deck.

4.CARDS



4.2 Front and back side fit well.

5.PUNCHBOARD



5.1 Minimum space 6mm between cutting lines. 5.2 Please don't forget bleeding on each small token. 5.3 Front and back side effect will be a little difference

after cutting so please make sure the front and back

5.4 Please let me know if any sharing artwork and cutting

The minimum spacing is 6.

side artwork.

195mm

TOP

lines.

FINISHED SIZE 200X200MM

230mm

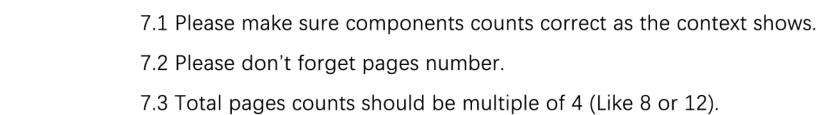
200mm

BOTTOM

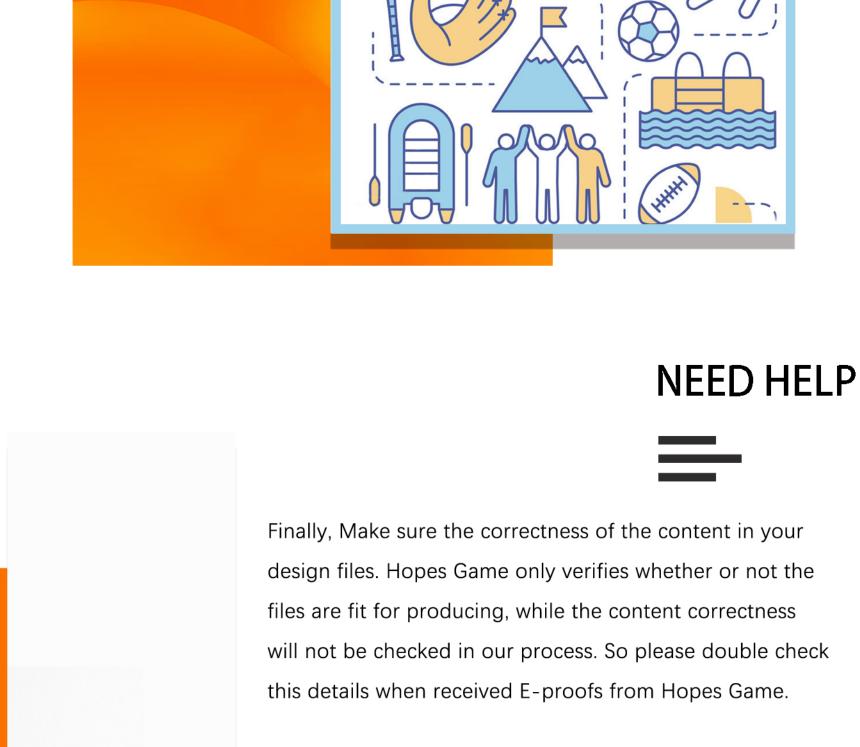


6.1 Edge covered area artwork add. About

additional 15-20mm on back side artwork



7.RULEBOOK





help. So you could also ask with us directly if you don't want to check so many details as above:)

Hope that helps and please don't hesitate to contact with

your porject manager from Hopes game if you need any



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